

Zackary Ross

Non-Union

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Scenic Design

<i>The Legend of Georgia McBride</i>	Pandora Productions, Louisville, KY
<i>Neighborhood 3: Requisition of Doom</i>	Bellarmine University, Louisville, KY
<i>The 25th Annual Putnam County Spelling Bee</i>	Bellarmine University, Louisville, KY
<i>Blithe Spirit</i>	Bellarmine University, Louisville, KY
<i>44 Plays for 44 Presidents</i>	Bellarmine University, Louisville, KY

Sound Design

<i>Too Much Light Makes the Baby Go Blind</i>	Bellarmine University, Louisville, KY
<i>The Half-Life of Marie Curie</i>	Bellarmine University, Louisville, KY
<i>Neighborhood 3: Requisition of Doom</i>	Bellarmine University, Louisville, KY
<i>Blithe Spirit</i>	Bellarmine University, Louisville, KY
<i>44 Plays for 44 Presidents</i>	Bellarmine University, Louisville, KY

Other Design Roles

<i>A Dolls House</i> (Video Design)	Bellarmine University, Louisville, KY
<i>Asking Strangers the Meaning of Life</i> (Virtual Design)	Bellarmine University, Louisville, KY
<i>The Comedie of Errors</i> (Props Design)	Bellarmine University, Louisville, KY
<i>Blithe Spirit</i> (Props Design)	Bellarmine University, Louisville, KY
<i>44 Plays for 44 Presidents</i> (Projection Design)	Bellarmine University, Louisville, KY

Education

Ph.D. in Theatre, University of Illinois at Urbana-Champaign, 2014

M.A. in Educational Theatre, New York University, 2007

B.A. in Theatre, Lewis & Clark College, 2003